**Project Iteration Schedule**

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| **Project Iteration Schedule for the On the Spot System Development** | | |
| **Iteration** | **Time estimate** | **Use cases assigned to iteration** |
| 1 | 10 weeks | 1. View account/order history and details  2. Check delivery/order detail  3. Record relevant information  4. Easily identify parcels  5. Get a cost estimate  6. Place an order  7. Create an account  8. Organize parcels in warehouse  9. Know which parcel is which (identification)  10. Easily locate parcels (organization) |
| 2 | 10 weeks | 11. Modify data directly  12. Update system  13. See estimated time of arrival  14. Notify when parcels arrive  15. Upgrade service quality  16. Add additional service requests with orders  17. Meet with the owner  18. Meet with small group of regular customers |
| 3 | 8 weeks | 19. Track parcels  20. Customer wants immediate pickup  21. Customer wants to schedule a later time in the day for pickup  22. Customers can pay bills  23. Use system on multiple devices |
| 4 | 5 weeks | 24. Perform acceptance tests with users  25. Set up user “simulated live environment”  26. Test in “simulated live environment”  27. Release accepted version  28. End user training |
| Total | 33 weeks |  |